

SCHOOL OF IT INTERNATIONAL

3D Animation Courses Brochure

Live, 1-on-1 online training in Autodesk Maya and Blender —
3D modelling, texturing, lighting, rigging and animation for
VFX, games and film.

Adobe After Effects

Adobe Premiere Pro

Intro to Maya

Advanced Maya

3D Animation Master

Blender Fundamentals

Advanced Blender

School of IT International (Pty) Ltd

Somerset West, Cape Town, South Africa · schoolofit.co.za

Adobe After Effects

Adobe After Effects is a digital visual effects, motion graphics, and compositing application developed by Adobe Inc.; it is used for animation and in the post-production process of film making, video games and television production. 1-on-1 online training with a real lecturer.

● Flexible hours

● Commence anytime

● 1-on-1 online with a real lecturer

🎓 Learning Objectives

Covered over 10 hours (2-5 days).

- 1 **The Basics — After Effects Workspace, Creating Compositions and Arranging Layers, Basic keyframes and Effects, Keyframe Interpolation, The Graph Editor, Preview**
- 2 **Getting Started With Animation — Animation with Multiple Layers, Introduction to Adobe Bridge, Working with Text Layers, Customising Presets, Previewing a range of frames**
- 3 **Animator Groups — Working with Illustrator, Using style effects, Creating Custom Shapes, Pre-composing**
- 4 **Layer Masking In After Effects — Creating masks and working with Mask Modes, Track Mattes, Chroma Keying, The Roto Brush Tool**

💰 Pricing

COURSE PRICE

R13,900

Full payment before commencement (no payment plan)

📚 Course Duration & Format



Duration

10 hours (2-5 days) — maximum completion time



Payment

Full payment only (no payment plan)



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included

👜 Career Prospects

◆ Motion Graphics Designer

◆ VFX Artist

◆ Video Editor (Compositing)

◆ Animator

◆ Content Creator

Typical 3D Animation-skilled salary (South Africa)

R200k – R450k / yr

International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.



Get job-ready skills — start your Adobe After Effects course today.

Enrol Now →

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Somerset West, Cape Town, South Africa

Adobe Premiere Pro

Adobe Premiere Pro is a timeline-based non-linear video editing application developed by Adobe Inc. and distributed through the Adobe Creative Cloud licensing program. Initially released in 2003, it succeeded Adobe Premiere, which was first introduced in 1991. 1-on-1 online training with a real lecturer.

● Flexible hours

● Commence anytime

● 1-on-1 online with a real lecturer

Learning Objectives

Covered over 20 hours (5-10 days).

- 1** **Getting Started — Introduction to Premiere Pro, Interface and Workflow, Project Setting Overview, Creating a new project, Introduction to Video Editing**
- 2** **Video Rendering And Playback — Render and Real Time Playback, Video and Audio Display Format Settings, Scratch Disk, Bit Depth**
- 3** **Working With Media Files — The Media Browser, Importing Assets, The Project Panel Overview, Previewing Footage Items, Organising Media Files, Interpreting Footage, Playback Resolution, Safe Margins, Essential Playback Controls**
- 4** **Video Editing Essentials — The Source Monitor, In and Out Points, Working with Sub-clips, The Timeline Panel, Working with Sequences, Target Tracks, Working with Still Images, The Program Monitor, Working with Markers, Linking and Unlinking Clips**
- 5** **Transitions And Advanced Editing Techniques — applying transitions, modifying transitions, Video and Audio Transitions, Three-Point and Four-Point Edits, Adjusting the clip's Speed**
- 6** **Working With Effects, Keyframes And Multi-Camera Sequences — The Motion Effect, Adjusting Transform Properties, Keyframe Interpolation, Introduction to 3D space, Multi-camera Editing, Browsing/Applying/Keyframing Effects, Adjustment Layers**
- 7** **Colour Correction And Grading — The Colour Correction workspace and overview**
- 8** **Compositing Techniques And Working With Text — Working with Alpha channel, Compositing Techniques, Keying Green screen, Working with Mattes and Text**
- 9** **Exporting — Managing Projects, Exporting Options**

Pricing

COURSE PRICE

R18,900

Full payment before commencement (no payment plan)

Course Duration & Format



Duration

20 hours (5-10 days) — maximum completion time



Payment

Full payment only (no payment plan)



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included



Career Prospects

◆ Video Editor

◆ Post-Production Specialist

◆ Content Creator

◆ Film/TV Editor

◆ Motion Graphics Designer

Typical 3D Animation-skilled salary (South Africa)

R220k – R500k / yr



International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.



Get job-ready skills — start your Adobe Premiere Pro course today.

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Introduction to Maya: Animation

Students are introduced to the Maya interface and philosophy, as well as 3D modelling, texturing, lighting, rendering, and animation — with applications in VFX, games and animation industries. 1-on-1 online training with a real lecturer.

• Flexible hours

• Commence anytime

• 1-on-1 online with a real lecturer

Learning Objectives

Covered over 20 hours (5-10 days).

1 Modeling approaches and modeling best practice

2 Preparation for materials; materials

3 Lighting & rendering

4 Rigging

5 Animation, FX (effects) and motion graphics

Pricing

COURSE PRICE

R15,900

Full payment before commencement (no payment plan)

Course Duration & Format



Duration

20 hours (5-10 days) — maximum completion time



Payment

Full payment only (no payment plan)



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included

Career Prospects

◆ 3D Animator

◆ VFX Artist

◆ Game Artist

◆ Motion Graphics Designer

◆ 3D Modeller

Typical 3D Animation-skilled salary (South Africa)

R220k – R480k / yr


International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.



Get job-ready skills — start your Introduction to Maya course today.

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Somerset West, Cape Town, South Africa

Advanced Maya: Animation

Advanced-level training in most aspects of Maya — a 3D computer graphics application used to create assets for interactive 3D applications, animated films, TV series, and visual effects. 1-on-1 online training with a real lecturer.

● Flexible hours

● Commence anytime

● 1-on-1 online with a real lecturer

Prerequisite: Introduction to Maya.

🎓 Learning Objectives

Covered over 20 hours (5-10 days).

1 Advanced modelling

2 UV mapping

3 Texturing

4 Lighting

5 Camera movement and rigging

💰 Pricing

COURSE PRICE

R18,900

Full payment before commencement (no payment plan)

📚 Course Duration & Format



Duration

20 hours (5-10 days) — maximum completion time



Payment

Full payment only (no payment plan)



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included

👜 Career Prospects

◆ Senior 3D Animator

◆ VFX Technical Artist

◆ Rigging Specialist

◆ Lighting Artist

◆ 3D Modeller (Advanced)

Typical 3D Animation-skilled salary (South Africa)

R320k – R620k / yr



International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.

 Get job-ready skills — start your Advanced Maya course today.

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Somerset West, Cape Town, South Africa

3D Animation Master with Maya

The complete Introduction-to-Advanced Maya journey — modelling, texturing, lighting, rigging, animation, FX and motion graphics in one comprehensive programme. 1-on-1 online training with a real lecturer.

● Flexible hours

● Commence anytime

● 1-on-1 online with a real lecturer

🎓 Learning Objectives

Covered over 40 hours (~2 months).

1 Modeling approaches and best practice; preparation for materials**2** Materials, lighting & rendering, rigging**3** Animation, FX (effects) and motion graphics**4** Advanced modelling, UV mapping, texturing**5** Advanced lighting, camera movement and rigging

💰 Pricing

COURSE PRICE

R28,800

Payment plan: 2 payments of R14,400 per 20 hours

📖 Course Duration & Format



Duration

40 hours (~2 months) — maximum completion time



Payment

Payment plan available: R14,400 × 2 payments



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included

👜 Career Prospects

◆ 3D Animation Lead

◆ Senior VFX Artist

◆ Technical Director (Animation)

◆ Game Cinematics Artist

◆ 3D Pipeline Specialist

Typical 3D Animation-skilled salary (South Africa)

R380k – R720k / yr



International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.

 Get job-ready skills — start your 3D Animation Master with Maya course today.

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Introduction to Blender: 3D Modeling Fundamentals

Blender is a free and open-source 3D computer graphics software tool set used for creating animated films, visual effects, art, 3D-printed models, motion graphics and interactive 3D applications. 1-on-1 online training with a real lecturer.

● Flexible hours

● Commence anytime

● 1-on-1 online with a real lecturer

Learning Objectives

Covered over 10 hours (2-5 days).

1 Introduction to Blender in depth — processes, components, operators, property and info window**2** Python overview — syntax, structure, and the bpy library**3** Preparing the development environment — installing/configuring Blender, console window**4** Python scripts in Blender — creating scripts, using templates, running automatically**5** Blender interfaces and customizing add-ons — panels, menus, operator frameworks

Pricing

COURSE PRICE

R13,900

Full payment before commencement (no payment plan)

Course Duration & Format



Duration

10 hours (2-5 days) — maximum completion time



Payment

Full payment only (no payment plan)



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included

Career Prospects

◆ 3D Modeller (Blender)

◆ Motion Graphics Artist

◆ Indie Game Artist

◆ VFX Artist (entry)

◆ Digital Content Creator

Typical 3D Animation-skilled salary (South Africa)

R200k – R450k / yr



International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.

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Advanced Blender: Python Scripting

Take your Blender skills further with advanced Python scripting, add-on development, and building custom tools within the Blender environment. 1-on-1 online training with a real lecturer.

● Flexible hours

● Commence anytime

● 1-on-1 online with a real lecturer

Prerequisite: Introduction to Blender (or equivalent experience).

🎓 Learning Objectives

Covered over 20 hours (~1 month).

- 1 Advanced Blender processes, components, and the info window
- 2 Python syntax, structure and the bpy library in depth
- 3 Creating and running scripts automatically; using templates
- 4 Building panel layouts, menu structures and custom UI elements
- 5 Implementing add-on frameworks, operator frameworks, and publishing add-ons

💰 Pricing

COURSE PRICE

R16,900

Full payment before commencement (no payment plan)

📖 Course Duration & Format



Duration

20 hours (~1 month) — maximum completion time



Payment

Full payment only (no payment plan)



Mode

1-on-1 online, real lecturer, flexible scheduling



Certificate

Certificate of Completion included

👜 Career Prospects

- ◆ Blender Technical Artist
- ◆ Pipeline Developer (3D)
- ◆ Tools Programmer (Animation)
- ◆ 3D Automation Specialist
- ◆ Add-on Developer

Typical 3D Animation-skilled salary (South Africa)

R300k – R580k / yr



International exam (optional): contact us to confirm current fee. School of IT handles booking & admin if you choose to sit one.



Get job-ready skills — start your Advanced Blender course today.

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